Flipz Racer
Flipz Truck

60-501
60-502
User's Guide

Age 8+

Thank you for purchasing your Flipz Racer/ Flipz Truck from ***RadioShack****. Please read this user's guide before installing, setting up, and using your new Flipz.*

Package contents

- Controller
- Antenna
- Lower Car Body with Chassis
- Upper Car Body
- Li-Po Battery Charger
- Decal Sheet
- Li-Po Battery
- User's Guide
- Quick Start

Features

- Races right-side up or upside down for awesome tricks, spins, and stunts.
- Bounces off obstacles, changes directions and keeps going.
- Includes high-power battery and charger for greater speed and more intense action.

① Charge the Li-Po Battery

Before use, charge the Li-Po battery using six AA alkaline batteries.

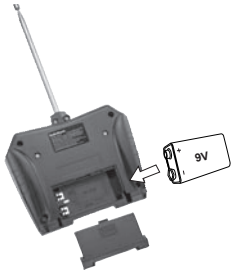
1. Slide the power switch to **OFF**. Unscrew the battery compartment cover.
2. Insert six AA alkaline batteries (not included) matching the polarity symbols (+and –) marked inside. Replace the cover and tighten the screws.
3. Slide the power switch to **ON**. Both the red and green LEDs light.
4. Insert the Li-Po battery matching the polarity marks as shown. The green LED blinks.
5. The green LED stops blinking when the battery is fully charged. Remove the battery and turn off the charger.

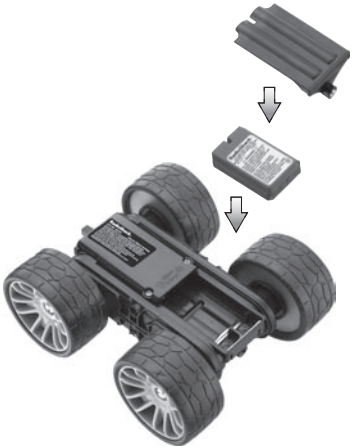
Notes:

- *It takes about 30 minutes to charge the Li-Po battery.*
- *Replace the AA batteries the in the charger when the red LED does not light.*
- *You also can use a DC 9V 300mA AC adapter (not included) to power the charger.*

② Install Li-Po and 9V Batteries

1. Turn off the car and controller.
2. Insert one 9V battery (not supplied) in the controller's battery compartment matching the polarity (+ and –) marked inside.
3. Unscrew the battery cover of the chassis and install the fully charged Li-Po battery, matching the polarity marks inside. The battery only fits one way.
4. Replace the cover and tighten the screw.



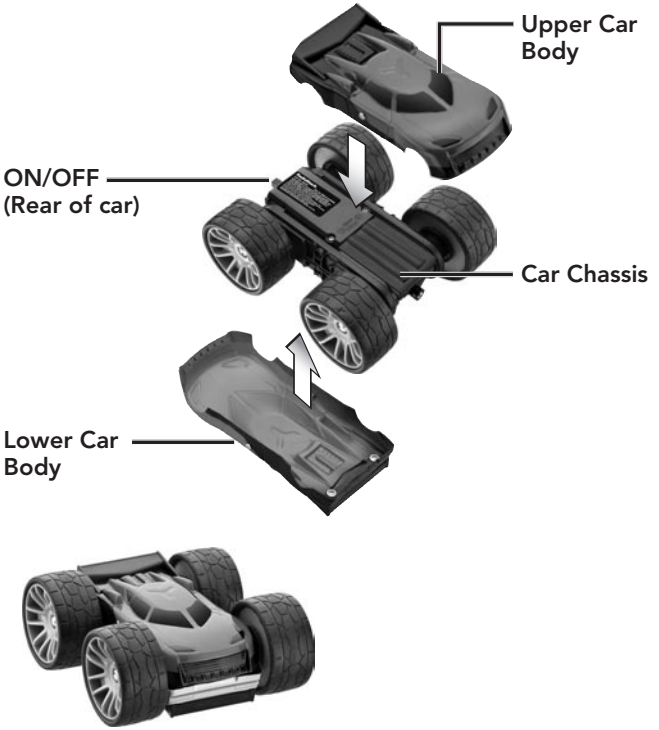


Battery Notes:

- *You can power your Flipz with two AAA alkaline batteries instead of the Li-Po battery, but you may not have all the stunt functions.*
- *Thoroughly check the charger and Li-Po battery before charging.*
- *The Li-Po battery included in the package needs to be charged before using for the first time. Remove the battery after charging.*
- *Use only the Li-Po battery and charger included in the package as it is specially designed to use for Flipz.*
- *Always charge the battery under adult supervision.*
- *Allow the Li-Po battery to cool down before recharging.*
- *Do not charge your battery under direct sunlight, heated, humid places or inside a vehicle.*
- *Do not dismantle or solder the charger nor the battery.*
- *If your charger or Li-Po battery is extremely hot, smoking, expands, smells or the green LED doesn't blink, turn off your charger and remove the battery.*
- *Use only fresh batteries of the required size and type. Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable), or rechargeable batteries of different capacities.*
- *Dispose of batteries promptly and properly. Do not burn or bury them. If you do not plan to use the vehicle for a long time, remove the batteries from both the vehicle and controller.*
- *If the electrolyte in the cells should get on your skin, thoroughly wash with soap and water. If in the eyes, rinse thoroughly with cool water. Immediately seek medical attention.*
- *Follow the manufacturer's instructions for charging the battery and do not charge longer than recommended.*

③ Mount the Car Body

1. Align the rear side of the upper car body to match the rear side of the chassis (the power switch is located in the rear).
2. Snap the car body into the magnet holders of the chassis. The lower car body should match inverted the upper car body.

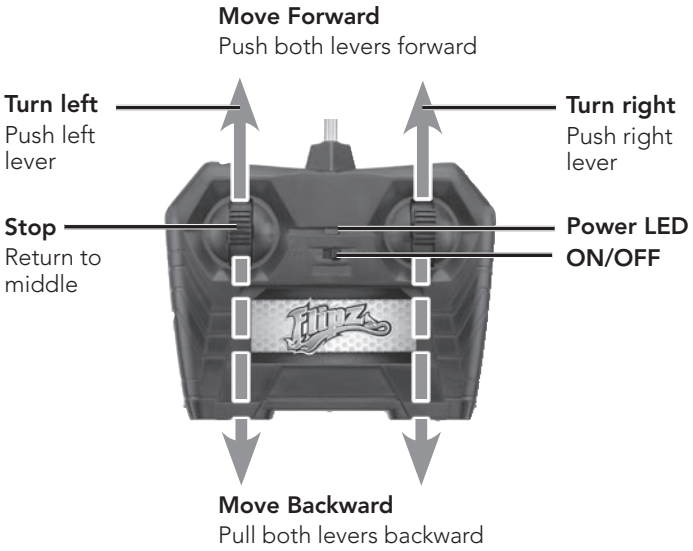


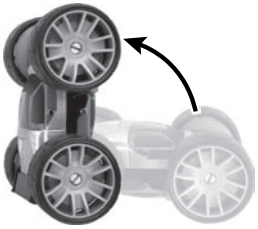
④ Install the Antenna

Screw the antenna firmly into the controller's antenna hole.

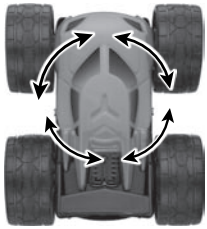
⑤ Drive the Car

1. Turn on the controller and the car. The power LED lights.
2. Use the controller's levers to move forward, backward, and steer your car.
3. Turn off the controller and the car when you finish driving.





Wheelie Flip: While driving the car straight at full speed quickly reverse both levers.



Spin: Push one lever forward and pull the other lever backward at the same time.

Notes:

- *To play spin and flip function, you need to power your car with the supplied Li-Po battery.*
- *You can remove the car body for a more bouncy drive.*
- *When the power indicator of the controller lights dimly, replace with fresh battery.*
- *When the speed slows to a stop, recharge the Li-Po battery.*

Safety Precautions:

- *This product is designed to play indoors only. Avoid hitting pets, furniture, or people.*
- *Keep your vehicle dry.*
- *Do not pick up vehicle while it is in motion. Keep fingers, hair, and loose clothing away from the wheels.*
- *Do not bend antenna on purpose as it may cause injury.*
- *A nearby CB radio can interfere with your vehicle's control. If this happens, move away from the radio.*
- *Do not modify or tamper your vehicle as it may cause malfunction and will invalidate the warranty.*

Specifications

Li-Po Battery life per full charge .....Approx. 5 minutes
Charging time .....Approx. 30 minutes
Max climbing angle .....30 degrees
Control distance .....26 feet (8 m)
Frequency.....27 MHz/49 MHz
Speed ..... up to 660 feet/min
Drive..... 4-wheel

Specifications are subject to change and improvement without notice. Actual product may vary from the images found in this document.

FCC Information

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult your local ***RadioShack*** store or an experienced radio/TV technician for help.

If you cannot eliminate the interference, the FCC requires that you stop using your product. Changes or modifications not expressly approved by ***RadioShack*** may cause interference and void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

Limited Warranty

RadioShack warrants this product against defects in materials and workmanship under normal use by the original purchaser for **ninety (90) days** after the date of purchase from a ***RadioShack***-owned store or an authorized ***RadioShack*** franchisee or dealer. ***RADIOSHACK*** MAKES NO OTHER EXPRESS WARRANTIES.

This warranty does not cover: (a) damage or failure caused by or attributable to abuse, misuse, failure to follow instructions, improper installation or maintenance, alteration, accident, Acts of God (such as floods or lightning), or excess voltage or current; (b) damage or failure caused by loss of control, loss of signal between the toy and its controller due to excessive range or low power, impact, violent contact, collision or rough use; (c) improper or incorrectly performed repairs by persons who are not a ***RadioShack*** Authorized Service Facility; (d) consumables such as fuses or batteries; (e) ordinary wear and tear or cosmetic damage; (f) transportation, shipping or insurance costs; (g) costs of product removal, installation, set-up service, adjustment or reinstallation; and (h) claims by persons other than the original purchaser.

Should a problem occur that is covered by this warranty, take the product and the ***RadioShack*** sales receipt as proof of purchase date to any ***RadioShack*** store. ***RadioShack*** will, at its option, unless otherwise provided by law: (a) repair the product without charge for parts and labor; (b) replace the product with the same or a comparable product; or (c) refund the purchase price. All replaced parts and products, and products on which a refund is made, become the property of ***RadioShack***. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

ALL IMPLIED WARRANTIES, INCLUDING THE IMPLIED WARRANTY OF MERCHANTABILITY AND, IF APPLICABLE, THE IMPLIED WARRANTY OF FITNESS FOR A PARTICULAR PURPOSE, SHALL EXPIRE ON THE EXPIRATION OF THE STATED WARRANTY PERIOD.

EXCEPT AS DESCRIBED ABOVE, ***RADIOSHACK*** SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO THE PURCHASER OF THE PRODUCT OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE AND ANY LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT AND ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF ***RADIOSHACK*** HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

Some States do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitations or exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from State to State. You may contact ***RadioShack*** at:

RadioShack Customer Relations
300 RadioShack Circle, Fort Worth, TX 76102 04/08

www.RadioShack.com

Recycle Rechargeable Batteries

Placing rechargeable batteries in the trash can be harmful to the environment. Instead, recycle old rechargeable batteries at your local ***RadioShack*** store free of charge. ***RadioShack*** participates in the RBRC© battery recycling program, and is committed to preserving the environment and conserving natural resources. Call 1-800-THE-SHACK (1-800-843-7422) for more information.

Protect the environment by recycling used electronics. Go to E-CyclingCentral.com to find an electronic recycling center near you.

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